Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
01	Fist	Quán	Face of fist uneven The thumb is not pressing on the second segment of the middle finger	-0.1
02	Tiger's Claw	Hǔ Zhǎo	Five fingers not separated with the first and second joins of each finger not hooked and flexed Center of the palm not pressed out	-0.1
03	Crane's Beak	Hè Zuĭ	Five Fingers not pinched together Wrist flexed (bent) when striking	-0.1
04	Single Finger Palm	Dān Zhǐ Zhǎng	Index finger not straight The other 4 fingers not tightly bent/hooked	-0.1
20	Front sweep	Qián Săo Tuĭ	The thigh of supporting leg is above horizontal level The sole of sweeping foot leaves the ground after making contact for the sweeping action Sweeping leg obviously bent 45° or more	-0.1
23	Horizontal Stamping Kick Heel Push Kick Tiger Tail Kick	Héng Cǎi Tuĭ Dēng Tuĭ Hǔ Wěi Tuĭ	The kicking leg does not transition from obviously bent (45° or more) to completely straight	-0.1
25	Turning Back Crescent Kick	Zhuăn Shēn Hòu Bǎi Tuĭ	Kicking leg bent Toes of the kicking leg do not exceed waist height	-0.1
26	Single Knee Raised Position	Tí Xĩ Dú Lì	Raised knee below waist level Raised foot's toes not pointed and hooking inwards	-0.1
27 <mark>28</mark>	Horizontal nail kick	Héng Dĩng Tuĭ	The front (kicking) leg does not transition from bent (less than 45°) to completely straight The front (kicking) leg does not travel horizontally across to the opposite side of the body The toes of the kicking foot are not pulled back	-0.1
30	Jumping front slap kick Tornado kick Lotus kick	Téng Kōng Fēi Jiǎo Xuàn Fēng Jiǎo Téng Kōng Bǎi Lián	Toes of the slapped foot or kicked leg are below shoulder level Slap missed and/or inaudible	-0.1
32	Aerial Cartwheel	Cè Kōng Fān	Leg/s obviously bent 45° or more while in the air	-0.1
40	Jumping inside kick to fall on side	Téng Kōng Pán Tuĭ 360	Toes of the kicking leg do not exceed head level	-0.1
41	Kip-up	Lǐ Yú Đà Tĩng Zhí Lì	Hands used for additional support	-0.1
42	Jumping double side kick	Téng Kōng Shuāng Cè Chuài	The legs are not held close together when kicked out and are obviously bent when kicked out	-0.1
50	Bow stance	Gōng Bù	The thigh of the bending (front) leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level The rear foot is not hooked inwards with the toes pointing obliquely forwards Any portion of the sole of the rear leg obviously off the floor	-0.1
51	Horse stance	Mă Bù	The thigh/s not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level The distance between the inner portions of the two feet is narrower than performers shoulder width Knee/s buckling inwards Heel/s raised off the ground Upper body bent obviously forward	-0.1
52	Empty stance	Xũ Bù	Heel of rear foot off the floor The thigh of the supporting leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level Knee and toes of supporting leg misaligned	-0.1
53	Drop stance	Pū Bù	The back of the thigh of the squatting leg is not in contact with the calf The extended leg is not completely straight Extended leg's foot is not turned inwards with the sole completely flat on the ground.	-0.1
55	Butterfly stance	Dié Bù	The inner part of the shank/calf of the splayed leg/s is not fully in contact with the ground The inner part of the ankle/heel of the splayed leg/s is not fully in contact with the ground	-0.1
56	Single kneeling stance	Guì Bù	The knee of the lower kneeling leg touches the ground The buttock does not sit fully on the shank/calf of the lower kneeling leg	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
57	Dragon riding stace		The thigh of the front leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level The knee of the back leg makes contact with the ground	-0.1